

# WHO AG YOU? THE FOOD AND FIBRE CAREER GAME CARD

## Let's Play Who Ag You?

### SET-UP

1. Print out 2 board games and the career cards - you will need to cut individual career cards out. Your opponent does the same.
2. Shuffle the cut-out career cards, then choose one each. Make sure your card faces you so that your opponent doesn't see it!
3. Place the rest of the career cards to the side - they won't be needed again until a new game starts.

### LET'S PLAY

The oldest player goes first!

1. Ask a yes or no question about your opponent's career card.

**NB: Guiding questions are provided as a scaffold tool. If you need to, roll a dice (1-5) and whatever number the dice lands on, ask your opponent that question. (Guiding questions are only there for a reference - use your own knowledge and inquiry skills to ask clever questions).**

2. Based on your opponent's answer, cover the card faces on your gameboard with a marker to eliminate characters. For example if your opponent says their career character does not work with animals, cover all characters that work with animals to indicate they are eliminated from this game.

3. You are now one step closer to guessing your opponent's career character! Now it's the next player's turn to ask a question.

### GUESSING THE MYSTERY CAREER CHARACTER

When you think you know who your opponent's career character is, make your guess on your next turn *instead of* asking a yes or no question. But don't take a guess until you're ready - if your guess is wrong, you'll **lose** the game!!!!

### WIN!

If you correctly guess your opponent's career character, you win! If you guess incorrectly, your opponent wins!!

### CHAMPIONSHIP SERIES

Challenge your opponent to a series of games! Every time you win a game, award yourself a point. The first player to win 5 games is the Who Ag You? champion! Play a round robin with other class champions to discover who the GOAT (greatest of all time) Who Ag You? player is!!!

### CAREER PATHWAYS SERIES

- **Initial playoff:** pairs play a round - best of 5 games = Loser remains an **Entry Level Worker** and must start a new game with another entry level worker. The winner becomes a **Trade Level Worker** who has obtained new skills and qualifications on their "**Career Pathway**" and must find another **Trade Level Worker** to play another round of 5 games.
- **Round 2: Trade Level Workers** play a second-round, best of 5 games - the loser remains at **Trade Level** and finds another Tradie. The winner becomes a **Graduate Level Worker**.
- **Graduate Level Workers** play a third round - Loser remains at **Graduate Level**, the winner becomes a **Business Manager**.
- **Business Managers** play a round, the loser remains a **Business Manager**. The winner becomes a **CEO** (Chief Executive Officer). The first student to reach CEO wins the game.

### HOW TO BE A GOOD GUESSER!

Look carefully at the Who Ag You? cast of career characters on the gameboard. What makes their roles similar and different? Employ the guiding questions only as a last resort - or roll a dice and ask the numbered question to support your game play.

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Ask your partner yes / no questions to guess the food and fibre career they chose. To remove a career character from play, cover it with a bingo chip or eraser. Continue asking questions until you think you are ready to guess your opponent's person. Be the first to guess correctly and you win!



Bee keeper



Nursery Worker



Animal Attendant



Aquaculturist



Horticulturist



Cheese Maker



Wheat Farmer



Stable Hand



Shearer



Fencer



Fruit Picker



Cane Farmer



Wine Maker



Ag Tech Developer



Cotton Farmer



Forestry Engineer

PIEFA's Storm and Flood Industry Recovery Program (SFIRP) is jointly funded by the Australian and NSW Governments under the Disaster Recovery Funding Arrangements. Although funding for this product has been provided by both Australian and NSW Governments, the material contained herein does not necessarily represent the views of either Government.



# WHO AG YOU? THE FOOD AND FIBRE CAREER GAME CARD

Cut out the food and fibre careers below and place them face down in a pile. Provide each student with 1 game card. The object of this game is to guess the food and fibre career by asking yes/no questions.

Players take turns asking yes or no questions to determine which career the other player chose. To remove a career from play, cover it with a bingo chip or eraser. Continue asking questions until a player thinks they are ready to guess their opponent's career. The first player to identify the other person's career wins the game.



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## STORM & FLOOD INDUSTRY RECOVERY PROGRAM

Creating resilience through empowering  
school curriculums about primary  
industries careers.



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### ATTRIBUTION, CREDIT & SHARING



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